

Designing Languages to Optimise Industrial Processes

Tereso del Río¹

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InProSSA: Integration of symbolic and subsymbolic AI for industry

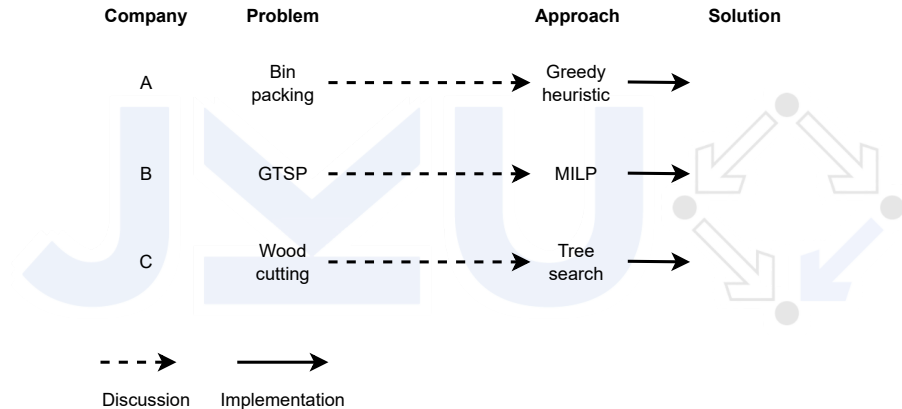
The exploratory project InProSSA investigates the question of whether different solution paradigms of symbolic and subsymbolic AI can be integrated into a generic, common modeling language in order to make the different concepts integratively usable. This allows the problem to be formulated independently of the solution approach, and the best solution method is automatically selected from a pool of existing methods.



Project Partners

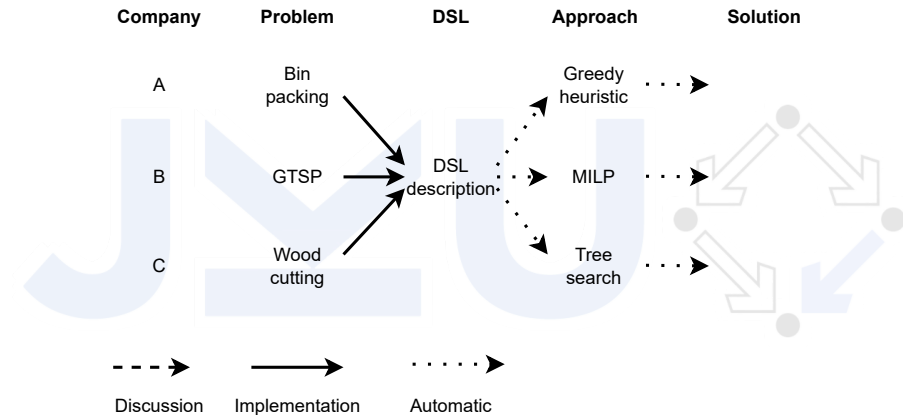


CURRENT industrial partner pipeline



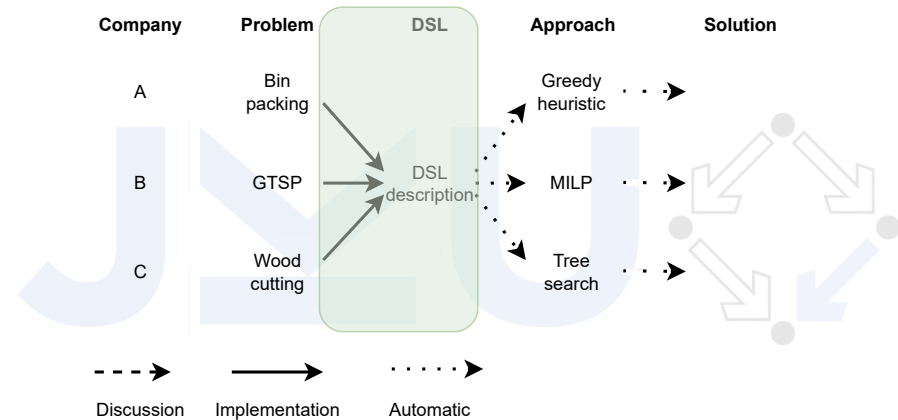
Figure

IDEAL industrial partner pipeline



Figure

Focus on DSL



Figure

MILP Language (MiniZinc)

MiniZinc example

```
int: N = 3;

array[1..N] of int: value = [4, 2, 7];
array[1..N] of int: weight = [3, 1, 4];

int: capacity = 5;

array[1..N] of var bool: take;

constraint sum(i in 1..N)(weight[i] * bool2int(take[i])) <= capacity;

solve maximize sum(i in 1..N)(value[i] * bool2int(take[i]));
```

Comparing Languages

MILP (MiniZinc)	Ideal language
Unfamiliar for developers.	Familiar programming style.
Abstracting constraints.	Describe behaviour naturally.
Modules are rigid.	Functions easily reusable.
Dubugging is very tricky.	Easily debuggable.
Nightmare to maintain.	Easily mantainable.
Tailored for solver.	Tailored for coder.

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Comparing Languages

MILP (MiniZinc)	Python checker-style
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How to describe a problem



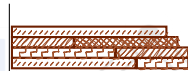
How to describe a problem



Cutting

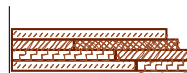


Packing



Python checker
given a solution,
computes **validity**
and **objective**

How to describe a problem



```
cutting and packing

LAYER_LENGTH = 17
ORIGINAL_BOARDS = [12, 15, 13, 10, 15]

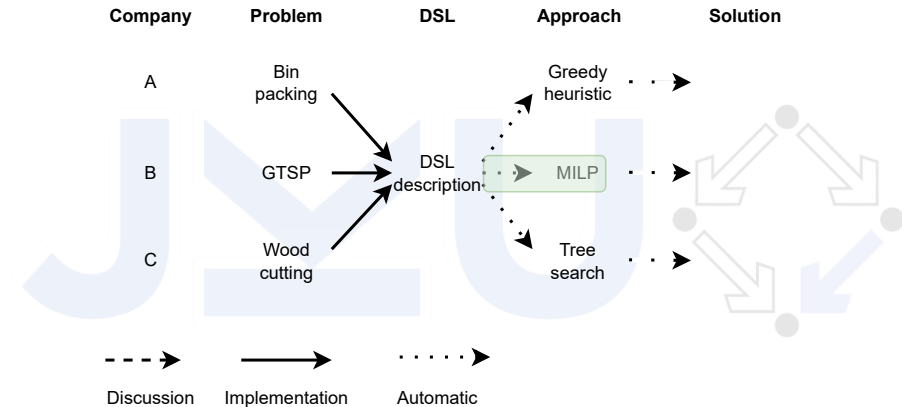
CutPositions
cut_pieces, cutting_cost = cutting_stage(CutPositions)

Assignments
use_cost = packing_stage(Assignments, cut_pieces)

minimize(cutting_cost + use_cost)
```

Python checker
given a solution,
computes **validity**
and **objective**

Translating DSL to MILP



Figure

DSL $\Rightarrow$ MiniZinc



Translations

```
a = 7          -> constraint a[1] = 7;
```

DSL $\Rightarrow$ MiniZinc



Translations

```
a = 7          -> constraint a[1] = 7;
```

```
a = a - 1      -> constraint a[2] = a[1] - 1;
```

DSL $\Rightarrow$ MiniZinc



Translations

```
a = 7          -> constraint a[1] = 7;
```

```
a = a - 1      -> constraint a[2] = a[1] - 1;
```

```
assert a > 5    -> constraint a[2] > 5;
```

DSL $\Rightarrow$ MiniZinc

Translations

```
a = 7          -> constraint a[1] = 7;

a = a - 1      -> constraint a[2] = a[1] - 1;

assert a > 5    -> constraint a[2] > 5;

if a > 5:
  a = 3         -> constraint if (a[2] > 5) -> (a[3] = 3);
                  constraint if not(a[2] > 5) -> (a[3] = a[2]);
```

DSL $\Rightarrow$ MiniZinc

Translations

```
a = 7          -> constraint a[1] = 7;

a = a - 1      -> constraint a[2] = a[1] - 1;

assert a > 5    -> constraint a[2] > 5;

if a > 5:       -> constraint if (a[2] > 5) -> (a[3] = 3);
  a = 3         constraint if not(a[2] > 5) -> (a[3] = a[2]);

def add_one(a): -> predicate add_one(var int: a, var int: b) =
  b = a + 1      constraint b = a + 1;
  return b
```

DSL $\Rightarrow$ MiniZinc



Translations

```
a = 7          -> constraint a[1] = 7;

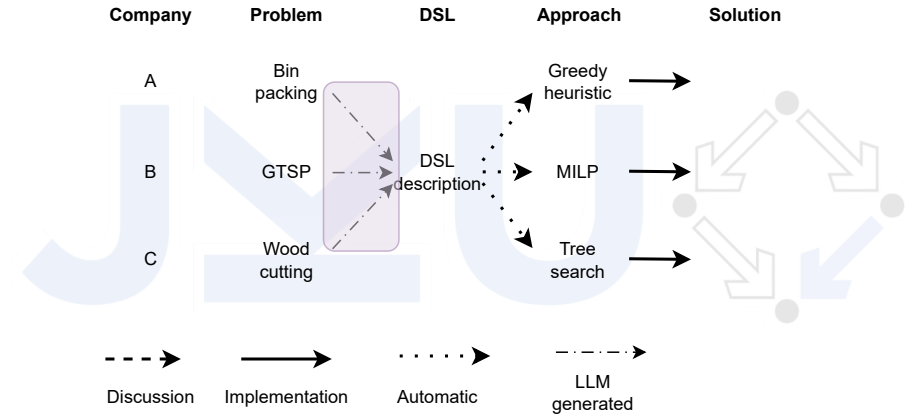
a = a - 1      -> constraint a[2] = a[1] - 1;

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if a > 5:       -> constraint if (a[2] > 5) -> (a[3] = 3);
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def add_one(a): -> predicate add_one(var int: a, var int: b) =
  b = a + 1      constraint b = a + 1;
  return b

b = add_one(a)  -> constraint add_one(a, b)
```



Figure

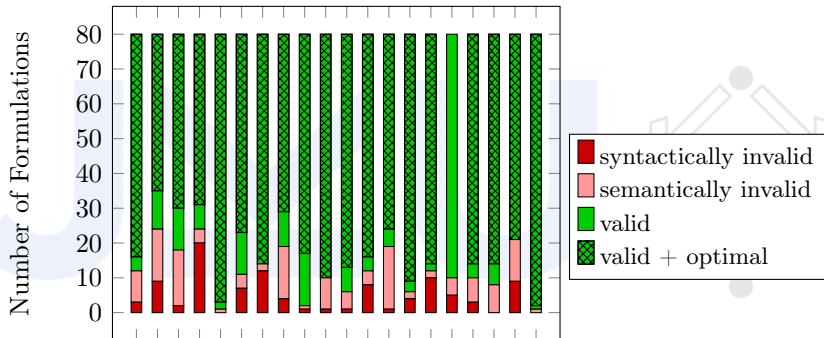
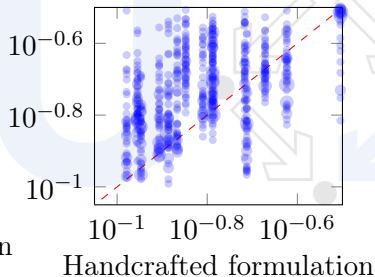
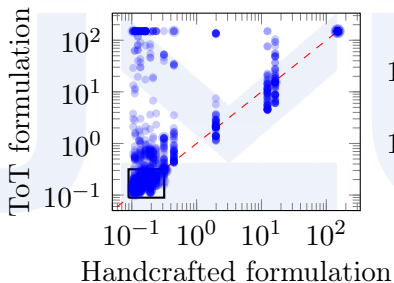
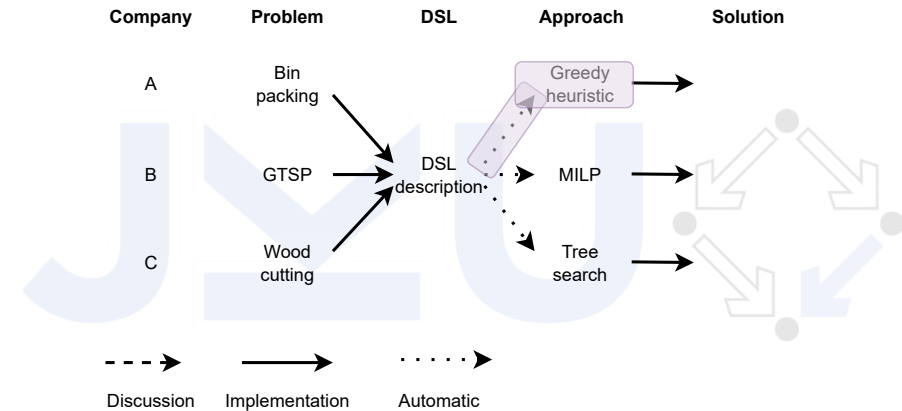


Figure: 80 formulations from 5 ToT per 2D-bin-packing instance.



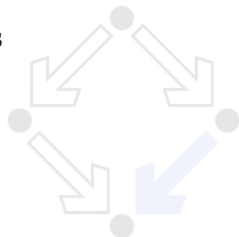
Discovering heuristics



Figure

Thank You!

Happy to answer any questions



Escape Room



<https://sites.google.com/view/risc-schnitzeljagd/>