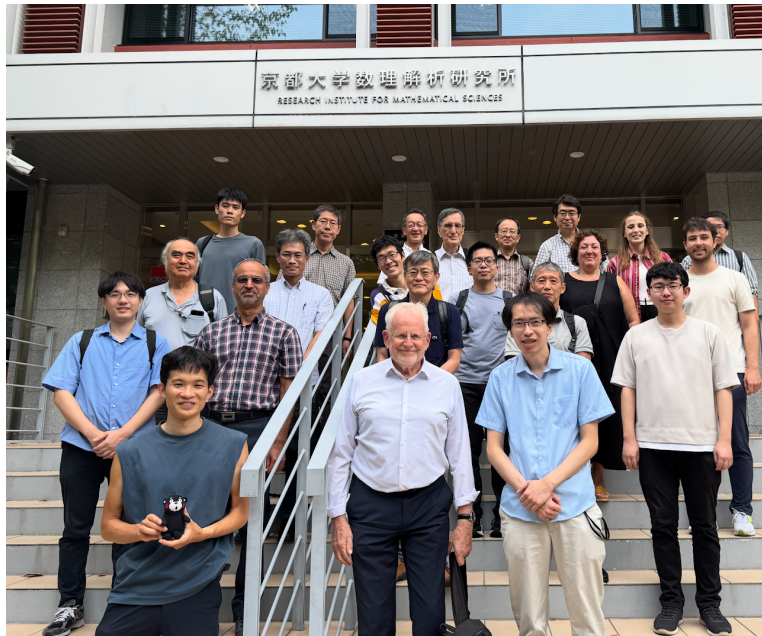


Efficient Dataset Generation for Bases of Zero-Dimensional Ideals

Yuki Ishihara* and Kazuhiro Yokoyama⁺

*Nihon University, +Rikkyo University, Japan
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- 1 Background: Machine Learning and Symbolic Computation
- 2 Random Generation of Ideals
- 3 Conclusion and Future Work

Overview of Slides

- 1 Background: Machine Learning and Symbolic Computation
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Transformer for Computer Algebra

- **Transformer** is a Deep Learning Model, which is used in ChatGPT (Generative Pre-trained Transformer)
- Transformer is used to learn **Symbolic Computation**
 - + GCD (Charton, 2024)
 - + Integral (Lample and Charton, 2020)
 - + Matrix Computation (Charton, 2022)
 - + **Gröbner/Border Basis** (Kera et al., 2024/2025)
 - + Lyapunov function (Alfarano et al., 2024)

➔ Transformers have the potential
to **speed up computations in computer algebra.**

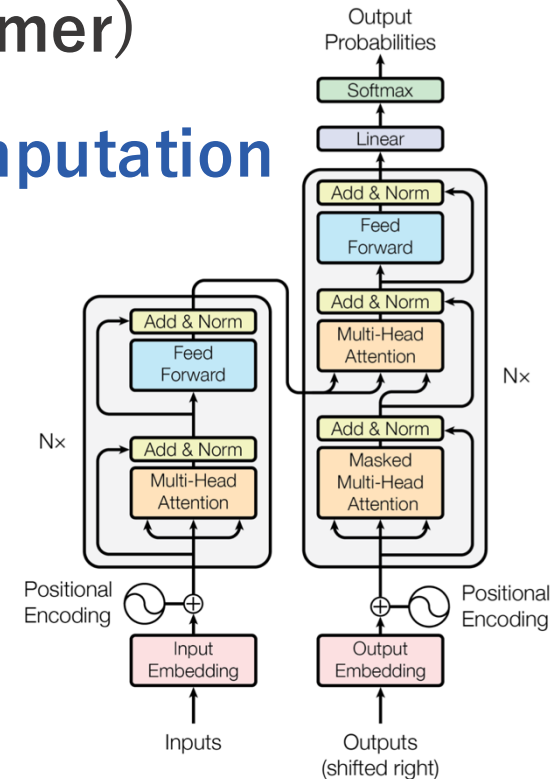
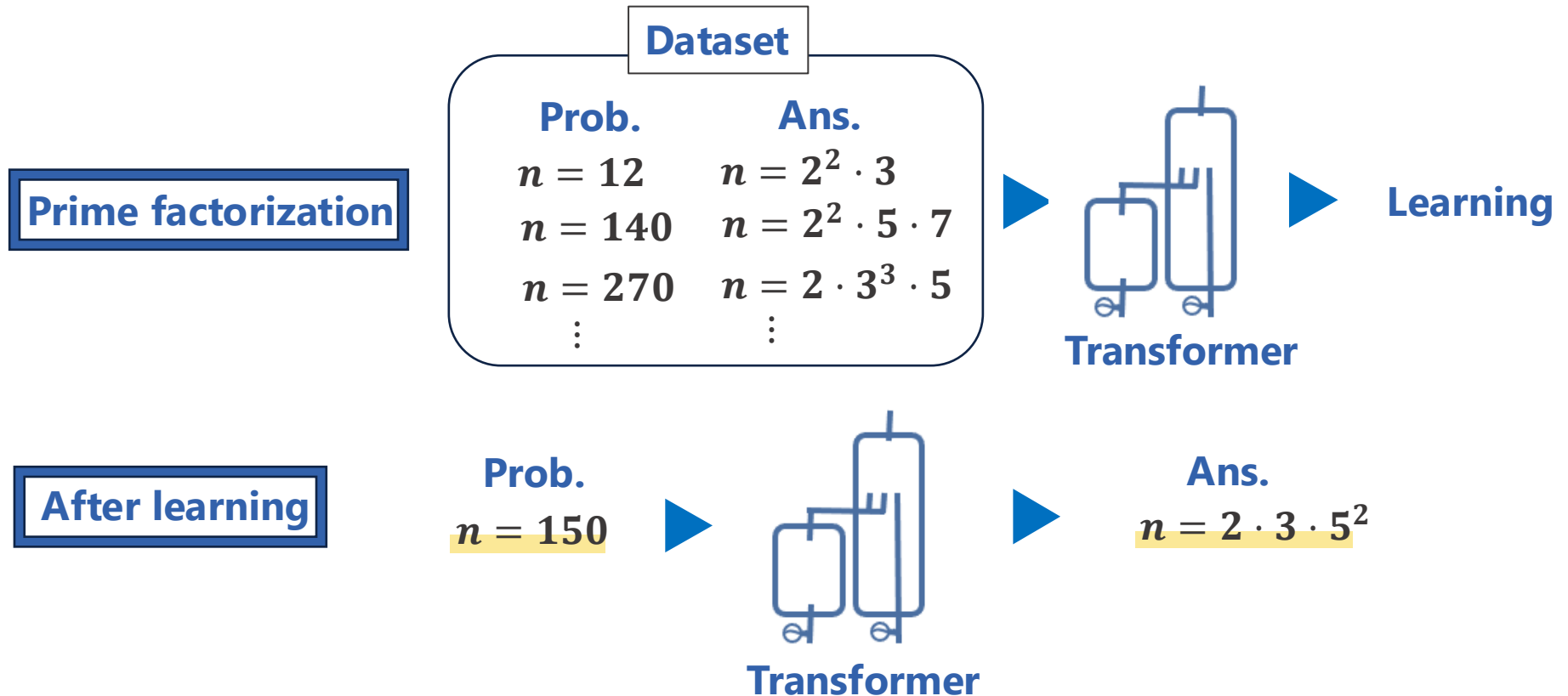


Figure 1: The Transformer - model architecture.

"Attention is all you need"
(Vaswani et al, 2017)

Learning of Transformer

1. Prepare many pairs "Problem" and "Answer" (e.g. 1 million).
2. Feed them to the Transformer and train them.
3. Based on the learning, Transformer answers new one.



Issues in Learning Symbolic Computations

- Unlike language learning, datasets for Symbolic Computations tend to be **insufficient** $\Rightarrow$ Need to generate datasets

The Paradox of Dataset Generation

To accelerate computationally intensive tasks through learning, a large dataset are required, but generating the dataset takes an **enormous amount of time**.

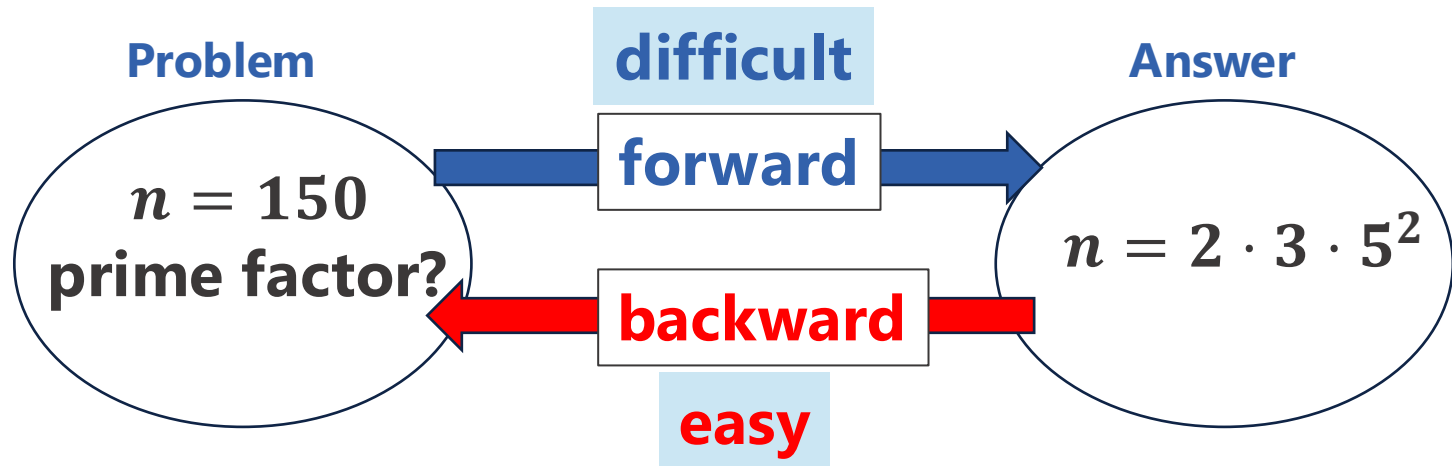
To generate one million data, where one datum take one minute to compute, it requires “one million minutes” = “694 days”.

$\Rightarrow$ Even if you could speed it up to one second by the learning, it would take one second and two years.

Avoiding the Paradox

Not create “answers” from “problems” (**forward generation**)

But create “problems” from “answers” (**backward generation**)



This technique used in

- Integral Computation (Lample and Charton, 2020)
- Gröbner (Border) Basis Computation (Kera et al, 2024/2025)

Main Theorem in Kera et al, 2024

Theorem 4.6. in [Kera et al. 2024]

I : 0-dimensional ideal in $k[x_1, \dots, x_n]$.

$G = (g_1, \dots, g_t)^T$: a Gröbner basis of I .

$F = (f_1, \dots, f_s)^T = AG$ where A is $s \times t$ matrix on $k[x_1, \dots, x_n]$

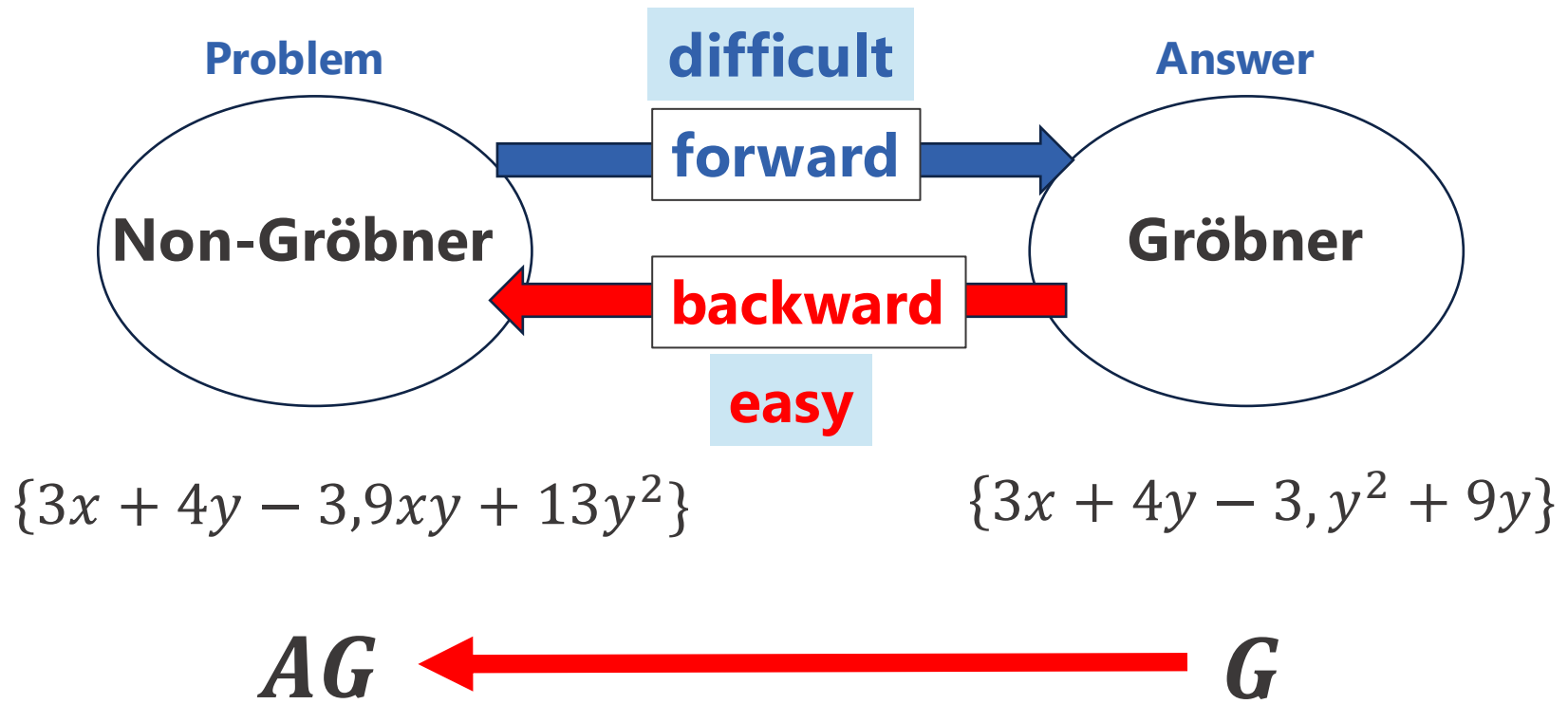
A has the left-inverse matrix $\Rightarrow \langle F \rangle = \langle G \rangle$

By multiplying the **Gröbner basis** G from the left with a matrix, a large number of **non-Gröbner bases** $F = AG$ can be generated.

Backward Generation for Gröbner Bases

Not create “Gröbner” from “Non-Gröbner” (**forward**)

But create “Non-Gröbner” from “Gröbner” (**backward**)



Experiment “Timing of Dataset Generation”

Total runtime [sec] for 1000 samples.

Method	$n = 2$	$n = 3$	$n = 4$	$n = 5$	
F. (STD)	4.20	216.3	740.1 [†]	1411.1[‡]	Exponential growth
F. (SLIMGB)	4.29	183.4	697.5 [†]	1322.7 [‡]	
F. (STDFGLM)	7.22	8.29	21.0	164.3	
B. (ours)	5.23	5.46	7.05	7.91	Quadratic growth

[†] (13%+) and [‡] (25%+) timeouts included (with 5-sec budget for each sample)

- **Backward** can generate datasets **faster** than forward.
- Forward is exponential but backward is **quadratic**.

“Accuracy Rate” of Gröbner Bases by ML

	$n = 2$	$n = 3$	$n = 4$	$n = 5$
$\mathbb{Q}$	93.7	88.7	90.8	86.5
$\mathbb{F}_7$	72.3	78.1	71.3	84.3
$\mathbb{F}_{31}$	46.8	50.2	51.1	28.6

- For $\mathbb{Q}[x, y]$, the accuracy rate is over 90%
- The accuracy rate of learning varies significantly depending on the coefficient field, with $\mathbb{Q}$ performing better than finite fields $\mathbb{F}_p$

Main Theorem in Kera et al, 2024

Theorem 4.6. in [Kera et al. 2024]

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$F = (f_1, \dots, f_s)^T = AG$ where A is $s \times t$ matrix on $k[x_1, \dots, x_n]$

A has the left-inverse matrix $\Rightarrow \langle F \rangle = \langle G \rangle$

Problem of Theorem 4.6

- A must have the left-inverse matrix (limited)
- t must be equal or less than s

We generalize this theorem to non-left-inverse matrix and the case $s > \max\{t, n\}$ with high probability

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Random Polynomial

Generate Random Polynomial

Fix terms of polynomials and Choose random coefficients, then get random polynomials within

- D : Upper degree bound
- $(-C, C)$: Coefficients range

Example: Generate 2-degree 1-variable polynomial $ax^2 + bx + c$ with coefficients a, b, c chosen randomly in $(-10, 10)$:

- $x^2 + x + 1$
- $-2x^2 - 3x + 2$
- $5x^2 - 9x + 10$

We can also generate multi-variable polynomial:

$$ax^2 + by^2 + cxy + dx + ey + f$$

for $a, b, c, d, e, f \in (-C, C)$

Random Generation for bases of Ideals

Random Generation for bases of Ideals

For an ideal $I = \langle g_1, \dots, g_t \rangle$ of $K[x_1, \dots, x_n]$,
how to generate a random basis $\{f_1, \dots, f_s\}$ of I ?

$\implies$ An efficient Generation gives us a lot of dataset for machine learning

Random Polynomial in Ideal

$$\langle g_1, \dots, g_t \rangle = \left\{ \sum_{i=1}^t h_i g_i \mid h_i \in K[x_1, \dots, x_n] \right\}$$

$\implies f \in I$ is written as $f = h_1 g_1 + \dots + h_t g_t$

$\implies$ Choose polynomials $h_1, \dots, h_t$ randomly then get a random polynomial in I

Example 1

For $I = \langle x, y \rangle$, elements of I are expressed as

$$h_1x + h_2y$$

for $h_1, h_2 \in K[x, y]$. Then, choose h_1 and h_2 randomly

$$(x^2 + 2y + 3)x + (-xy + 2y)y$$

is a random polynomial in I .

- Random polynomials $f_1, \dots, f_s$ in I may be a basis of I
- In this talk, if $s > n$, then $f_1, \dots, f_s$ is a basis of I with almost 1 probability when I is zero-dimensional ideal

Setting and Conjecture

Setting

In $K[x_1, \dots, x_n]$,

- $G = \{g_1, \dots, g_t\}$, $\langle G \rangle$: zero-dimensional.
- (s, t) -matrix $A \in K[x_1, \dots, x_n]^{s \times t}$
- $AG = \{f_1, \dots, f_s\}$

Consider $A \in K[x_1, \dots, x_n]^{s \times t}$ s.t. $\langle AG \rangle = \langle G \rangle$.

$\implies$ Can generate non-Gröbner basis AG from Gröbner basis G

Conjecture

- When $s < n$, $\langle AG \rangle \neq \langle G \rangle$.
- When $s = n$, $\langle AG \rangle \neq \langle G \rangle$ with almost 1 probability
- When $s > n$, $\langle AG \rangle = \langle G \rangle$ with almost 1 probability

Here, Coefficients in A are chosen randomly in $(-C, C)$

Partial Solution for the Conjecture

- (1) When $s = n$, if $\langle G \rangle$ is radical and G is Gröbner basis, then the conjecture is solved in [1]
- (2) When $s > n$, we solved the conjecture i.e. we can efficiently generate random basis AG of I with high probability

Abstract of Proof of (2)

- Consider coefficients in random polynomials as parameters and use the techniques in Comprehensive Gröbner basis
- Consider parametric (primary) decomposition $\langle \tilde{A}G \rangle = \langle G \rangle \cap J$ where $\tilde{A}$ is a parametric polynomial matrix
- Prove $\sigma_q(J) = K[x_1, \dots, x_n]$ for q in a Zariski open set O where σ_q is the specialization map and $\langle AG \rangle = \langle G \rangle$ for generic $A = \sigma_q(\tilde{A})$.

[1] Kera et.al "Transformer Oracles for Border Basis Algorithms" (NeurIPS 2025)

Example 2

- Let $G = \{x, y\}$ and $A = \begin{pmatrix} a_1x + a_2y + a_3 & a_4x + a_5y + a_6 \\ a_7x + a_8y + a_9 & a_{10}x + a_{11}y + a_{12} \end{pmatrix}$.

Then for random $a_1, \dots, a_{12} \in (-C, C)$, $\langle AG \rangle \neq \langle G \rangle$ with almost 1 probability. For example,

$$\langle (x + y + 1)x + (2x - y)y, yx + 2y \rangle \neq \langle x, y \rangle$$

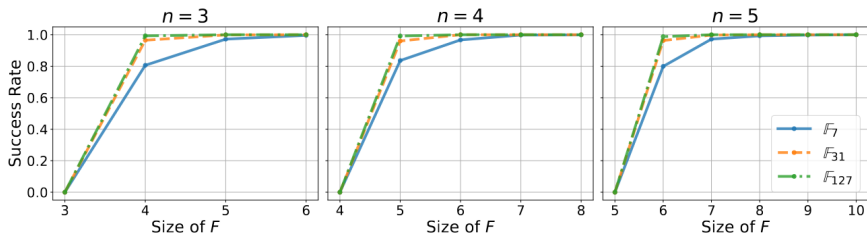
- Let $G = \{x, y\}$ and $A = \begin{pmatrix} a_1x + a_2y + a_3 & a_4x + a_5y + a_6 \\ a_7x + a_8y + a_9 & a_{10}x + a_{11}y + a_{12} \\ a_{13}x + a_{14}y + a_{15} & a_{16}x + a_{17}y + a_{18} \end{pmatrix}$

$$\begin{aligned} AG = \{ & (a_1x + a_2y + a_3)x + (a_4x + a_5y + a_6)y, \\ & (a_7x + a_8y + a_9)x + (a_{10}x + a_{11}y + a_{12})y, \\ & ((a_{13}x + a_{14}y + a_{15})x + (a_{16}x + a_{17}y + a_{18})y) \} \end{aligned}$$

Then for random $a_1, \dots, a_{18} \in (-C, C)$, $\langle AG \rangle = \langle G \rangle$. For example,

$$\langle (x+y+1)x+(2x-y)y, yx+2y, (3x+2y-1)x+(x-y+2)y \rangle = \langle x, y \rangle$$

Experimental Results



- For each $n = 3, 4, 5$ and finite fields $\mathbb{F}_7, \mathbb{F}_{31}, \mathbb{F}_{127}$, 1000 samples of AG were generated randomly
- If $|AG| = n$ then, the probability of $\langle AG \rangle = \langle G \rangle$ is 0
- If $|AG| > n$ then, the probability of $\langle AG \rangle = \langle G \rangle$ becomes close to 1 when the cardinality of $\mathbb{F}_p$ becomes large

[1] Kera et.al "Transformer Oracles for Border Basis Algorithms" (NeurIPS 2025)

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Conclusion and Future Work

Conclusion

- Need an Efficient Dataset Generation to learn symbolic computations by Machine Learning
- Prove that it is easy to generate (with high probability) a random basis $\{f_1, \dots, f_s\}$ of a 0-dimensional ideal I if $s > n$

Future Work

- Analyze the distribution of random bases
- Generalize the result to positive dimensional ideals

Thank you for your attention!